Last time on GALACTIC MECH TRIAL:

“You sure this will work?”
“A planet isn’t supposed to do that!”
big set piece

(video edit is here)

GALACTIC MECH TRIAL EPISODE 2

Scene 1:
Space, emptiness with distant lights between.

Scene 2:
Fast zoom right to broken pieces of a ship floating, in a wide shot.

Scene 3:
Cut to rider’s mech ui, the green light now blinking red, the small pov inside of the mech is scrambled. A beep starts.

Scene 4:
Cut back to the wide shot. The beep now making it’s journey through space.

Scene 5:
Cut to tech’s mech pov with oscilloscope. Starts becoming more louder and frequent until it becomes the planet’s tone.

“That’s not good news.”
“Wait, that can only mean.”
“I’ll miss you.”

Scene 6:
Cut to rider’s mech pov, still scrambled.

Scene 7:
Cut to the planet in space.

Scene 8:
Cut to tech’s mech pov shot, now with a navel looking figure on screen
Tech:
“this is all i have to show that the galactic implodion didn’t work and rider is gone”
“You told us it was an easy job to take it out”
“Now i want the last video signal from that black box and rider’s cut”

Scene 9:
Cut to wide shot broken ship

Scene 10:
Rider’s mech pov. The screen turns on like a crt, from the middle out.
Showing the spindle planet inside of the pov

Rider:"no, no, no, no. planets aren't supposed to move like that.
i need to back up or I am fucked."

The pov goes to white, then turns to static again.

Scene 11:
title screen

Scene 12:
Cut new mech pov, there’s a table with shadowy figures sitting at it.
“So this means one thing, that’s more than a living planet that we can easily dispose of”
“It’s god planet, sentient and able to control time and space around it at will”
“All hands on deck, we must destroy hexen world for it’s resources.”

Scene 13:
Cut to a montage of different star streams, colors and sizes.

Scene 14:
New mech pov, seeing the planet in it’s dominant state
“So this is what’s given us so much trouble.”
“The stillness must be it’s weapon”
“All ships go!”
“Why aren’t you moving forward?!?"

Scene 15:
Cut to clips jumpcutting between different aspect ratios going around the screen, like it’s attacking the screen

Scene 16:
Cut to new mech’s pov seeing it
“Nothing can stop it, it knows every single way to survive”

Scene 17:
Cut to the aspect ratio attack. The layers are slowly being chroma keyed to mesh between each other. They eventually all come onto screen, meshed together.

Scene 18:
The meshed graphics now start to bend in the same 2.5d way as last episode.

Scene 19:
The planet goes back to its dormant stage

Scene 20:
Cut to Rider’s mech pov, static

Scene 21:
Cut to black screen with white text saying “End.”

Cut to the setlist title card.